

# Maximillian Fong

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## PROFESSIONAL EXPERIENCE

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**Botpress, Growth Engineer Intern** 09/2025 – present

- Enhance and expand our open-source integrations, including SharePoint, MailerLite, and Persat, with new features, improved stability, and broader capabilities.
- Run a pilot program and provide exceptional, hands-on support to a Team Plan customer to ensure successful adoption and valuable feedback.
- Improve onboarding by developing a bot-building agent that helps users create, refine, and launch their bots more easily and intuitively, leading to higher user retention.

**Retail Realm, Software Developer Intern** 05/2025 – 08/2025

- Designed and deployed an internal support automation tool using Azure Databricks and PySpark, building a scalable ETL pipeline to ingest and preprocess historical support tickets with NLP techniques.
- Implemented a Retrieval-Augmented Generation (RAG) system with a Vector Database, enabling semantic search and contextual answer extraction from resolved tickets.
- Benchmarked and deployed locally hosted LLMs using vLLM on a virtual machine, integrating OpenAI APIs to optimize performance for document-level data extraction and real-time support use cases.
- Developed and integrated an agentic chatbot using LangGraph and LangChain, leveraging the RAG system to autonomously retrieve, reason, and respond, improving support team efficiency and reducing average response time.

## PROJECTS

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**Modular Study of DQN Enhancements in Practice,** 04/2025  
*Deep Q Learning Model - Pytorch, Numpy, Gymnasium, Matplotlib* 🔗

- Reimplemented Rainbow DQN from scratch in Python/PyTorch, integrating six core enhancements: Double Q-Learning, Prioritized Experience Replay, Dueling Networks, Noisy Networks, n-step returns and distributional C51
- Achieved 60 % convergence and 153.9 avg test reward on Seaquest (full Rainbow) vs. vanilla DQN, with ablations revealing Noisy Networks & PER as most critical for fast, stable learning

**Turing Poker Bot, Poker Agent - Python** 02/2025

- Implemented real-time expectation calculations, factoring in the pot size, player ranges, and win probabilities to optimize decision-making.
- Utilized a moving average as a reinforcement learning concept, enabling the bot to adapt its strategy based on evolving opponent behaviors.
- Qualified for cash prizes in two rounds, demonstrating strong performance in a competitive setting.

**Digit Recognition with Convolutional Neural Network (CNN),** 11/2023  
*Python, Numpy, Pytorch, Pandas* 🔗

- Achieved 86%+ accuracy in recognizing handwritten digits
- Implemented techniques like batch normalization, data augmentation, and stochastic gradient descent to improve model performance and reduce overfitting

## EDUCATION

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**McGill University, BSc Honors Computer Science / Minor Statistics** 2022 – 2026

*Relevant Coursework:* Artificial Intelligence, Machine Learning, Reinforcement Learning, Time Series Analysis, Software Design, Applied Regression, Cryptography and Data Security, Databases

## SKILLS

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**Programming Languages / Tools** (Python, Java, JavaScript, TypeScript, C, C++, R, HTML/CSS, Git, SQL, MATLAB)

**Full-Stack / Mobile Dev** (ReactJS, Next.js, TailwindCSS, ReactNative, Django Rest API, MUI)

**Data-Science / ML** (Pytorch, Numpy, Pandas, Scikit-learn, Matplotlib, PySpark, HuggingFace transformers)